



TECHNICAL REGULATIONS

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TECHNICAL REGULATIONS

Further to FPS confirmation that a Member Country will host an FPS Championship, the FPS will interact with the Member to confirm the Organizing authority of the Championship, including the individuals who will assume leadership and liaison roles.

1. LOCATION AND DATE

The location and date of each FPS Championship (Panamerican Squash Championship or Panamerican Junior Squash Championship) will be confirmed by the FPS in coordination with the Host Member Country.

2. COMPETITORS

National Federations that are full/active members (*) of the FPS may enter athletes into the competition.

* The annual membership fee is US\$ 650 (six hundred and fifty American dollars), that shall be paid to the FPS prior to the start of the competition.

Wire transfers to be sent to (payment must be net of all bank charges):

JPMorgan Chase Bank, N. A.

TX1-3315

11770 Marsh Lane

Dallas, Texas 75229

Account Name: Federacion Panamericana de Squash

Account #: 955196597

ABA Routing #: 111000614

SWIFT Code: CHASUS 33

2.1. PLACES ADMITTED BY DELEGATION

Each country shall be permitted to participate with the following:

- A maximum of eight (8) athletes: four (4) men and four (4) women.
- One (1) delegate.
- Two (2) coaches.

Each country shall have one (1) referee within their delegation who will be available for the full duration of the tournament under the direction of the Tournament Referee.

2.2. ENTRY FEES

The Entry Fee for a country is;

- US \$2,000 per Men's Team
- US \$2,000 per Women's Team

US \$500 per individual player [only if the country is not entering a team]; to a maximum of 2 individual players per country.

Wire transfers to be sent to (the bank of the host organization): information to be provided by the Organizers.



2.3. ELIGIBILITY

2.3.1. A National Federation is eligible to enter in a championship if it is a paid-up Full Member of the FPS and is not indebted to the FPS by its failure to pay any relevant FPS dues or Championship entry fees. The members must have paid member dues for the quadrennial to date

2.3.2. [Junior events only] All players must be under the age of 19 as of the final day of the championship. Players must provide a copy of their passport to the Championship office prior to the first Technical Meeting. In the case of any queries, the original passport must be shown to the Technical Director.

2.3.3 A player is eligible to represent a country in a Panamerican Championship if he has been born in the country, or is a citizen of, or became a naturalized citizen of, or has resided in, the country for at least **three years** immediately preceding the Championship.

2.3.4 Notwithstanding the above, a player is ineligible to represent a country if he has represented another country in the **three years** preceding the Start Date in a recognized International Squash Championship (e.g. WSF World Championship, Regional Championship, official Match between National Federations) in any age group.

2.3.5 Nationality of Competitors – in the year preceding a Pan Am Games, where the Panamerican Championships is the qualifying event for the Pan Am Games, the athlete eligibility for the events is the same. Any competitor in the qualifying event Pan American Championships must be a national of the country (i.e. hold a passport) of the FPS member entering them.

3. ENTRIES

All the countries must complete the forms which will be forwarded by the FPS. These forms must be sent by the deadlines to the Organizing Committee.

3.1. NUMERICAL ENTRIES:

The numerical entries must be processed by the respective National Federation and must be received by the Organizing Committee no later than **60 days** prior to the start of the event. These entries must indicate the numbers of athletes and teams for each event.

3.2. NOMINAL ENTRIES.

The nominal entries of all competitors must be received by Organizing Committee no later than **30 days** prior to the start of the event becoming the official nominal entry.

3.2.1 ALTERNATE ENTRIES

Each National Federation may name an alternate man and an alternate woman who will be permitted to replace a team member who, for any reason, is unable to participate in the event. No other substitution will be allowed.

3.3 SPIN (Squash Player Identification Number)

For ALL FPS sanctioned events players must provide their SPIN.

As of 1 January 2014 all players who wish to play in all World Individual and Team Championships, Regional Championships and World Junior Circuit events at all age levels will need to provide their SPIN. To obtain a SPIN, please visit www.worldsquash.org and click on the SPIN link.

4. REGULATIONS

The Championships will be carried out in accordance with the Official Regulations established by the Panamerican Squash Federation (FPS) - in force at the date of the competitions.

4.1. OFFICIAL BALL

The official ball for the competitions shall be DUNLOP [as determined by the Organizing Committee: black double yellow dot, green dot (altitude) and/or white (glass court)] for all the courts.

4.2. PROTECTIVE EYEWEAR

All junior players (under 19 years of age) must wear protective eyewear (manufactured to an approved national safety standard) properly over the eyes at all times during practice and match play. The list of WSF Certified Eyewear allowable at the time of participation can be viewed on the WSF website.]. If a player persists in entering the court without eyewear, the player will lose the match. Additionally, the wearing of protective eyewear is mandatory for all participants in doubles event.

4.3. RESOLUTION OF CONTROVERSIES

Controversies not covered by these regulations shall be solved as follows:

4.3.1. GENERAL NATURE issues shall be solved by the Organizing Committee in accordance with FPS Regulations.

4.3.2. TECHNICAL NATURE issues will be solved by the Squash Championship Technical Committee in accordance with the FPS Technical Regulations in force.

5. EVENTS, CATEGORIES AND SYSTEM OF COMPETITION

The squash competitions will comprise three main events in open category: Individual, Doubles and Teams.

5.1. INDIVIDUAL EVENT

Each country shall be permitted to enter up to four (4) men and four (4) women.

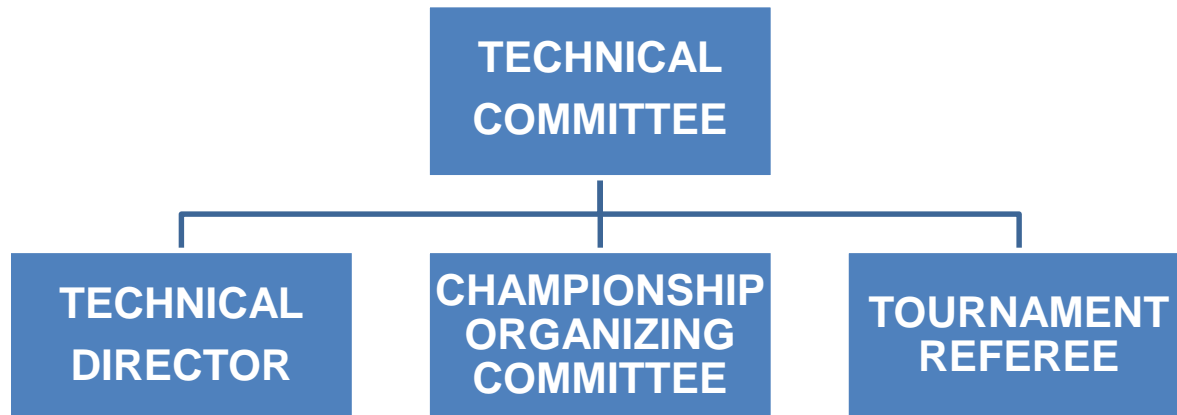
5.2. DOUBLES EVENT

Each country shall be permitted to be represented by one (1) men's couple, one (1) women's couple and (1) mixed couple.

5.3. TEAMS EVENT

Each country shall be permitted to participate with a men's team and a women's team (minimum of 2 and maximum of 4 athletes).

5.4. STRUCTURE OF THE SQUASH CHAMPIONSHIP:



5.5. TECHNICAL COMMITTEE

The Technical Committee shall be responsible for all matters regarding the direction of disciplinary and technical issues of the competitions, such as decisions about the development of the events, seeds, competition draws, team conformation, protests of any kind, accreditations, and all decisions necessary for the success of the championship.

The Technical Committee shall be composed by two (2) members of the FPS member countries (appointed by the FPS), the President of the Panamerican Squash Federation (or designate), the President of the Host Country Squash Federation and the Championship Technical Director. The Director of the Organizing Committee and the Tournament Referee shall also take part of the Committee as guests. The Technical Director will be responsible for confirming the Technical Committee (pending availability of personnel).

Any requirement or request must be processed by the delegate through the Technical Director who must address the Technical Committee.

The Committee will attend to all requests presented and will be responsible for all disciplinary matters. The Committee's decision shall be considered as final and cannot be appealed.

The Technical Committee is empowered to:

- Give warnings
- Suspend any player from the Championship, and / or any other member included in the delegation
- Inform to the according National Association, FPS, WSF, PSA AND WSA, of all offenses or infractions committed by the players
- Require proof of legitimacy or other evidence of an injury, illness, or any other emergency situation that require the player to leave an event or the championship due to such cause.

5.6. PROTESTS

Any technical nature protest must be submitted in writing to the **Technical Committee** within maximum two (2) hours after the match. Any protest must be including a deposit of US\$100.00 (One hundred American dollars) or its equivalency in the host country currency. The decision taken by the Committee shall be announced before the beginning of the following competition and cannot be appealed.

In case a delegate wishes to object to the score of a match, this claim must be submitted in writing before the Tournament Referee, who will decide about such objection. Any pronouncements made by the Referee during a match concerning Squash Regulations cannot be appealed.

5.7. TECHNICAL DIRECTOR

The Technical Director shall be responsible for the organization, coordination and supervision of all squash competitions such as the general and daily scheduling of events, allotment of courts for training and competition. He or she will be the final championship authority and will be responsible for coordinating all activities and events of such, based on regulations stated in this Technical Manual and any conventions or resolutions of the Technical Committee.

5.8. CHAMPIONSHIP ORGANIZING COMMITTEE

The Championship Organizing Committee shall be responsible for appointing and supervision of administrative and support personnel, provide any required supplies, and coordinate any other logistic activities such as lodging, transport, food, hydration, social activities, press facilities, etc.

5.9. TOURNAMENT REFEREE

The Tournament Referee shall be responsible for the officiating of the championships, including all matters regarding referees. (See section 10 for a detailed description of Officiating and the Tournament Referee role).

6. SYSTEM OF COMPETITION

6.1. INDIVIDUAL EVENT

A direct elimination system shall be applied and a consolation round or plate may be programmed, upon agreement of the organizers.

6.1.1. SCORING AND MATCHES.

In Individual event shall be applied **PARS (point-a-rally scoring) system up to eleven (11) points**. An individual match will consist to the best of five games, according to the WSF regulations.

6.1.2. DRAW AND SEEDS

Draws shall be made of 8, 16, 32 or 64. The size must be defined by the number of nominal entries.

6.1.2.1 FPS SEEDING PANEL

The Chair of the FPS Technical Committee, or their appointee, will convene a Seeding Panel for each FPS Tournament. The Seeding Panel will comprise members from each sub-region (North, Central, and South America, and the Caribbean) who are familiar with the competitive players from their sub-region in particular, as well as players from other

areas. Technical Director of the tournament would be part of the seeding panel. A seeding panel would normally have between four and eight members, but may have more if deemed advisable.

6.1.2.2 INDIVIDUAL DRAW SEEDING

Seeding of all FPS tournaments will be done by the Seeding Panel convened for that tournament. The goal of the seeding process is to rank the top 25% of the draw, to a maximum of 16, and then the second 25% of the draw will be identified by the seeding panel. PSA and WSA players ranked in the top 80 will be seeded first relative to their place in the rankings. After that the main seeding criterion will be the current form based on recent performance. The Seeding Panel will publish the final seeding of the draws no later than 7 days prior to the start of the event.

No appeals regarding seeding will be permitted.

In the Individual Event a first-round match between competitors from the same country shall be avoided, in case that the draw presents this circumstance the place shall be drawn again.

Byes may be necessary in the draw; these will be assigned to players seeded by classification order, in downward order, in the case of seeded groups.

The draw will be carried out according to the detailed program below:

In the case of a Draw of 16, 8 top seeds.

In the case of a Draw of 32, 16 top seeds.

In the case of a Draw of 64, 32 top seeds

6.1.3. DRAW OF 16 (8 TOP SEEDS)

1st top seed	spot 1
2nd top seed	spot 16
3rd and 4th top seed	draw
1st drawn	spot 5
2nd drawn	spot 12
5th to 8th top seed	draw
1st drawn	spot 3
2nd drawn	spot 7
3rd drawn	spot 10
4th drawn	spot 14

6.1.4. DRAW OF 32 (16 TOP SEEDS)

1st top seed	spot 1
2nd top seed	spot 32
3rd and 4th top seeds	draw
1st drawn	spot 9
2nd drawn	spot 24
5th to 8th top seeds	draw
1st drawn	spot 5
2nd drawn	spot 13
3rd drawn	spot 20
4th drawn	spot 28

9th to 16th top seeds draw
 1st drawn spot 3
 2nd drawn spot 7
 3rd drawn spot 11
 4th drawn spot 15
 5th drawn spot 18
 6th drawn spot 22
 7th drawn spot 26
 8th drawn spot 30

6.1.5. DRAW OF 64 (32 TOP SEEDS)

1st top seed spot 1
 2nd top seed spot 64
 3rd and 4th top seed draw
 1st drawn spot 17
 2nd drawn spot 48
 5th to 8th top seeds draw
 1st drawn spot 9
 2nd drawn spot 25
 3rd drawn spot 40
 4th drawn spot 56
 9th to 16th top seeds draw
 1st drawn spot 5
 2nd drawn spot 13
 3rd drawn spot 21
 4th drawn spot 29
 5th drawn spot 36
 6th drawn spot 44
 7th drawn spot 52
 8th drawn spot 60
 17th to 32 top seeds draw
 1st drawn spot 3
 2nd drawn spot 7
 3rd drawn spot 11
 4th drawn spot 15
 5th drawn spot 19
 6th drawn spot 23
 7th drawn spot 27
 8th drawn spot 31
 9th drawn spot 34
 10th drawn spot 38
 11th drawn spot 42
 12th drawn spot 46
 13th drawn spot 50
 14th drawn spot 54
 15th drawn spot 58
 16th drawn spot 62

Remaining players (not seeded) will be drawn, regardless of the size of the Draw. They will be assigned from beginning to end filling the vacant places in continuous order.

6.1.6. OTHERS

For Individual event, only two people (2) coach and delegate shall be permitted to remain within the assigned area for each country during the matches. These people shall remain sitting on their seats while the athletes are playing. For any protest, the delegate must only address the Tournament Referee or the Technical Director, never the referees, markers, or the opponent's delegate or players.

6.2. DOUBLES EVENT

6.2.1. SCORING AND MATCHES

In doubles event shall be applied **PARS (point-a-rally scoring) system up to eleven (11) points**. A doubles match shall consist of the best of three games, according to the WSF regulations.

6.2.2. DRAW AND SEEDS

In the doubles event **Men, Women and Mixed** - Draws of 8 / 16 / 32 will be made, depending on the number of countries registered, applying a direct elimination system (as outlined under the individual event). The size of the Draw is defined according to the nominal entries.

Delegates must submit their team lineup at the time of the nominal entries. Players may participate in only one doubles event (that is, either the mixed or the men's/women's doubles). The pair must be confirmed at the Technical Meeting at the beginning of the Championships. A player may be substituted in a pair no later than an hour prior to the first match of the pair. There will be no substitutions allowed after the pair has been defined (one hour prior to the first match).

Seeds for doubles events shall be determined by those members of the seeding panel present at the event, paying particular attention to the results from previous Panamerican Championships. The seeding will be done at the Technical Meeting at the beginning of the Championships. Countries not seeded will be drawn.

6.2.3. OTHERS

For doubles event, only two people (2) coach and delegate shall be permitted to remain within the assigned area for each country during the matches. These people shall remain sitting on their seats while the athletes are playing. For any appeal, the delegate must only address the Tournament Referee or the Technical Director, never the referees, markers, or the opponent's delegate or players.

During the matches, it is compulsory that players, coach and delegate wear the official country uniform. Each country shall bring at least 2 different colored uniforms. **Players from one country must use the same uniform and the color must be different from the other country**. In case of a conflict in color, the highest seeded team shall have priority.

6.3. TEAMS EVENT

The teams events, both men and women, will be carried out in two stages. Stage 1 corresponds to the Qualifying stage and the Stage 2 to the Classifying or play-off stage. The size of the Draw shall be determined by the nominal entries. In Stage1, Robin Round Pools shall be used (groups “all against all”). In Stage 2, Draws of 4/ 8 / 16 / 32 will be drawn in order to define championship positions.

6.3.1. SCORING AND MATCHES

All team games of the championships will use the **PARS (point-a-rally scoring) system up to eleven (11) points**. An encounter by teams corresponds to the result from the three Individual matches from their three rackets.

Each single match shall consist of the best of five games, according to the WSF regulations. In the Stage 1, if the score is two (2) – zero (0), the third match must be played under the same conditions of the previous matches. At the Stage 2 or play off stage, if the score is two (2) to zero (0) the third game can be played to the best three (3) games or it could not be played, since it does not affect the final result (unless the Classifying Stage involves a pool, where all matches must be played).

6.3.2. SEEDS

Team Seeding

Team seeding will be done based on the results of the current year’s individual draw.

Every player from every country scores points based on how far the player advances in the individual draw. Teams will be seeded based on the sum of the best three results achieved by the members of every national team in the individual event (only the best three results are considered, so as not to disadvantage those teams with only three players).

The points system to establish a seeding for the team event is as follows:

Every player that reaches the Round of 64 receives one point.

Every player that reaches the Round of 32 receives an additional point (so that players who reach this round receive 2 points accumulated as the total).

Every player that reaches the Round of 16 receives an additional point (so that players who reach this round receive 3 points accumulated as the total).

Every player that reaches the Quarter-finals (Round of 8) receives an additional point (so that players who reach this round receive 4 points accumulated as the total).

Every player that reaches the Semi-finals receives an additional point (so that players who reach this round receive 5 points accumulated as the total).

Every player that reaches the Final receives an additional point (so that players who reach this round receive 6 points accumulated as the total).

The Individual Champion receives an additional point (so that this player receives 7 points accumulated as the total).

For players who do not participate in the individual draw, the seeding panel will assign a point value based on where they would have been seeded in the individual draw, to a maximum of 5.

The Delegate must submit the names of his team’s players in downward order of skills to the Technical Director, prior to 5 pm the day prior to the Teams Technical Meeting. The

Technical Director shall circulate the team racket order by 6PM the day prior to the Teams Technical Meeting.

Any protest against the order of the rackets must be delivered to the Technical Director by two hours prior to the start of the Teams Technical Meeting which will be held **on the day prior to the start of the Team Competition**. At the Technical Meeting the pool draws and the racket orders for day of the event will take place.

The roster of the rackets of the teams can be modified up to one (1) hour before starting the tie of that team. When racket 1 is not playing: racket 2 becomes racket 1, racket 3 becomes racket 2 and racket 4 becomes racket 3. When racket 2 is not playing, racket 3 becomes racket 2 and racket 4 becomes racket 3.

6.3.3. DRAWS

6.3.3.1. From 6 to 8 Teams:

Two groups are structured (A, B) at the Stage 1. The groups are organized with the following seeds:

Group A: 1, 3/4, 5/6, 7/8

Group B: 2, 3/4, 5/6, 7/8

At Stage 2, the 1st and 2nd qualified from each group will play a panel of 4. In winners round 1st and 2nd places are defined. In consolation round the 3rd and 4th places are defined. The panel shall be organized as follows:

Spot 1	A1
Spot 2	B2
Spot 3	A2
Spot 4	B1

The 3rd and 4th qualified from each group will play a panel of 4. In winners round 5th and 6th places are defined. In consolation round the 7th and 8th places are defined. The panel shall be organized as follows:

Spot 1	A3
Spot 2	B4
Spot 3	A4
Spot 4	B3

If there are 6 teams, the 3rd place teams will play. If there are 7 teams, there will be a play-off of a round-robin of 3 teams.

6.3.3.2. From 9 to 11 Teams:

Three (3) groups are structured (A; B; C) at the Stage 1. The groups are organized with the following seeds:

Group A: 1,4/5/6, 7/8/9, 10/11*

Group B: 2, 4/5/6, 7/8/9, 10/11*

Group C: 3, 4/5/6, 7/8/9,10/11*

The bye is drawn at random.

At the Stage 2, the 1st and 2nd qualified from each group will play a panel of 8 with two (2) direct passes (byes). In winners round the 1st, 2nd, 3rd and 4th places are defined. In consolation round, the 5th and 6th places are defined. The panel is organized as follows:

- Spot 1 A1
- Spot 2 Bye
- Spot 3 1st drawn among C1, B2, and C2
- Spot 4 2nd drawn among C1, B2, and C2
- Spot 5 3rd drawn among C1, A2, and C2
- Spot 6 4th drawn among C1, A2, and C2
- Spot 7 Bye
- Spot 8 B1

(Note: in spots 4 and 6 do not be drawn the teams from the same pools of spots 3 and 5).

If there are 9 or 11 teams, the thirds qualified play a panel of Round Robin (group of all against all of 3 teams) to define 7th, 8th and 9th places and the fourths qualified face each other directly to define 10th and 11th places.

If there are 10 teams, the thirds and the single fourth qualified play a panel of 4, defining positions from 9th to 12th. The panel is organized as follows:

- Spot 1 A3
- Spot 2 1st drawn between C3 and the fourth qualified
- Spot 3 2nd drawn between C3 and the fourth qualified
- Spot 4 B3

-The winners define 7th and 8th places

-The losers define 9th and 10th places

6.3.3.3. From 12 to 16 Teams:

Four groups are structured (A, B, C, D) at the Stage 1. The groups are organized with the following seeds:

Group A: 1, 5/6/7/8, 9/10/11/12, 13/14/15/16

Group B: 2, 5/6/7/8, 9/10/11/12, 13/14/15/16

Group C: 3, 5/6/7/8, 9/10/11/12, 13/14/15/16

Group D: 4, 5/6/7/8, 9/10/11/12, 13/14/15/16

At the Stage 2, the first and second qualified from each group play a panel of 8. In the winners round 1st, 2nd, 3rd, and 4th places are defined. In the consolation round 5th, 6th, 7th, and 8th places are defined. The panel is organized as follows:

- Spot 1 A1
- Spot 2 1st drawn among B2, C2, and D2
- Spot 3 1st drawn between C1 and D1
- Spot 4 2nd drawn among B2, C2, and D2
- Spot 5 3rd drawn among A2, C2, and D2
- Spot 6 2nd drawn between C1 and D1
- Spot 7 4th drawn among A2, C2, and D2
- Spot 8 B1

(Note: in spots 4 and 5 teams from the same pools as spots 3 and 6 are not to be drawn.)

The thirds qualified play a panel of 4, defining positions from 9th to 12th. The panel is organized as follows:

- Spot 1 A3
- Spot 2 1st drawn between C3 and D3
- Spot 3 2nd drawn between C3 and D3

Spot 4 B3
-The winners define 9th and 10th places
-The losers define 11th and 12th places

If there are 13 teams, the lone fourth will play the second drawn for Spot 3 in the 9 to 12 panel of four

If there are 14, 15, or 16 teams, the fourths qualified will play a panel of four to define positions from 13th to 16th. The panel is organized as follows:

Spot 1 A4
Spot 2 1st drawn between C4 and D4
Spot 3 2nd drawn between C4 and D4
Spot 4 B4
-The winners define 13th and 14th places
-The losers define 15th and 16th places

6.3.3.4. From 17 to 24 Teams

Six groups are structured (A, B, C, D, E, F) at the Stage 1. The groups are organized with the following seeds:

Group A: 1, 7/8/9/10/11/12, 13/14/15/16/17/18, 19/20/21/22/23/24
Group B: 2, 7/8/9/10/11/12, 13/14/15/16/17/18, 19/20/21/22/23/24
Group C: 3, 7/8/9/10/11/12, 13/14/15/16/17/18, 19/20/21/22/23/24
Group D: 4, 7/8/9/10/11/12, 13/14/15/16/17/18, 19/20/21/22/23/24
Group E: 5, 7/8/9/10/11/12, 13/14/15/16/17/18, 19/20/21/22/23/24
Group F: 6, 7/8/9/10/11/12, 13/14/15/16/17/18, 19/20/21/22/23/24

In the Stage 2, the first and second qualified from each group play a panel of 16. In the winners round 1st, 2nd, 3rd and 4th places are defined. In the consolation round 5th, 6th, 7th and 8th places are defined. The panel is organized as follows:

Spot 1: A1
Spot 2: bye
Spot 3: 1st drawn among B2, C2, D2, E2, and F2
Spot 4: 2nd drawn among B2, C2, D2, E2, and F2
Spot 5: 1st drawn among C1, D1
Spot 6: bye
Spot 7: 3rd drawn among E1, F1
Spot 8: 3rd drawn among B2, C2, D2, E2, and F2
Spot 9: 4th drawn among A2, C2, D2, E2, and F2
Spot 10: 4th drawn among E1, F1
Spot 11: bye
Spot 12: 2nd drawn among C1, D1
Spot 13: 5th drawn among A2, C2, D2, E2, and F2
Spot 14: 6th drawn among A2, C2, D2, E2, and F2
Spot 15: bye
Spot 16: B1

(Note: in spots 8 and 9 teams from the same pools of spots 7 and 10 are not to be drawn.)

The losers in the first round will play a panel of 4, with direct seed. The winners define 9th and 10th places; and the losers define 11th and 12th places.

The losers in quarterfinals will play a panel of 4, with direct seed. The winners define 5th and 6th places; and the losers define 7th and 8th places.

The thirds qualified play a panel of 8, seeded by draw, defining positions 13th to 18th. The panel is organized as follows:

Spot 1: 1st drawn A3, B3, C3, D3, E3, and F3
Spot 2: bye
Spot 3: 2nd drawn A3, B3, C3, D3, E3, and F3
Spot 4: 3rd drawn A3, B3, C3, D3, E3, and F3
Spot 5: 4th drawn A3, B3, C3, D3, E3, and F3
Spot 6: 5th drawn A3, B3, C3, D3, E3, and F3
Spot 7: bye
Spot 8: 6th drawn A3, B3, C3, D3, E3, and F3
-The winners define 13th, 14th, 15th and 16th places.
-The losers define 17th and 18th places.

If there are 19 or 20 teams, the fourths qualified will be drawn into spot 7 and then spot 2 in the thirds table.

If there are 21 teams, the fourths qualified play a panel of Round Robin (group of all against all of 3 teams) to define positions 19 to 21

If there are 22 to 24 teams, the fourths qualified play a panel of 8, seeded by draw, defining positions from 19th to 24th. The panel is organized as follows:

Spot 1: 1st drawn A4, B4, C4, D4, E4, and F4.
Spot 2: bye
Spot 3: 2nd drawn A4, B4, C4, D4, E4, and F4.
Spot 4: 3rd drawn A4, B4, C4, D4, E4, and F4.
Spot 5: 4th drawn A4, B4, C4, D4, E4, and F4.
Spot 6: 5th drawn A4, B4, C4, D4, E4, and F4.
Spot 7: bye
Spot 8: 6th drawn A4, B4, C4, D4, E4, and F4.
-The winners define 19th, 20th, 21st and 22nd.
-The losers define 23rd and 24th places.

6.3.4. ORDER OF MATCHES

All played matches will follow a daily order. This order will be drawn for each day among the following possibilities (once an order is drawn, it will not be repeated until each order has been drawn):

1-2-3, 1-3-2, 2-1-3, 3-1-2.

All team members must appear at the scheduled start time of the encounter. If a player is not present the other players' must move up the playing order and such match (i.e. now the racket #3) is considered forfeited (W.O or walk-over). That player who arrives at a later time will not be allowed to make part of the team.

The delegate of the country will be entitled to protest before the Technical Committee in case of exceptional circumstances.

6.3.5. COMPETITION WITH AN INCOMPLETE TEAM

If a team has less than three players for any reason (injury, illness or other), then the absence will occur in the last place or racket #3. The roster of racket will be as stated above:

If Racket 1 does not play: 2 becomes 1, 3 becomes 2; and the racket #3 match is a default.

If Racket 2 does not play: 3 becomes 2; and the racket #3 match is a default.

If Racket 3 does not play: this match is defaulted.

A defaulted or abandoned (W.O.) match will be counted as 3/0 in games and 33/0 in points.

If, during a match, a player has to leave the court due to illness or injury, the order will not be affected.

6.3.6. FINAL ORDER OF THE TEAMS IN GROUP

All the teams will play against each other in a group to establish a merit order. This will be decided in accordance with the following:

First according to the higher amount of won encounters.

If there is tie between two teams, then, according to the scores between the teams.

If three teams have won the same amount of encounters, then, according to the greater amount of won matches. If two teams still equal, then by the result between the two teams.

If the tie persists, then, according to the higher positive difference between won and lost games in all matches. If two teams still equal, then by the result between the two teams.

If the tie persists, then, according to the higher positive difference between won and lost points in all matches. If two teams still equal, then by the result between the two teams.

If the tie persists, then by draw.

6.3.7. OTHER

For the team event, only five (5) people - team players, coach, and delegate can remain within the sector assigned for the country of the team. These people shall remain seated in the seats assigned while the game is underway. For any appeal the delegate must address the Tournament Referee, or the Technical Director, only, never the Referees, or Marker of the Tournament, or the opponent delegate or players. During the dispute of the team event it is mandatory for the players, coaches, captains, and delegates to wear the same official game and representation uniform of each country.

7. COMPETITION PROGRAM

MONTH	YEAR	DAY	EVENT	TIME	LOCATION
		1	Arrival of delegations	from 10:00 a.m. to 6:00 p.m.	
		1	Technical Meeting	08:00 p.m.	
		2	Individual competition R64 M & F	09:00 a.m.	
		2	Individual Competition R32 M & F	04:00 p.m.	
		2	Opening	06:00 p.m.	
		2	Individual Competition R32 M & F	07:00 p.m.	
		3	Individual Competition R16 M & F	09:00 a.m.	

3	Individual Competition R8 M & F	18:00 pm	
4	Competition Doubles & Mixed M & F	9.00 am	
4	M & F Individual Competition Semifinals	11.30 am	
4	Competition Doubles Mix M & F & R8	02:00 p.m.	
4	Final Individual M & F	08:00 p.m.	
5	Doubles Semifinals and Mixed M & F	09:00 a.m.	
5	Technical Meeting teams	3.15 pm	
5	Final Doubles and Mixed M & F	5.30:pm	
6	Team Competition Round Robin 1	09:00 a.m.	
6	Team Competition Round Robin 2	06:30 p.m.	
7	Team Competition Round Robin 3	09:00 a.m.	
7	R8 Team Competition	06:00 p.m.	
8	Team Competition Semis	09:00 a.m.	
8	Teams Competition Final	06:00 p.m.	
8	Closing	10:00 p.m.	
9	Departure of delegations		

	SAT		SUN		MON		TUE		WED		THU		FRI	SAT
ARRIVAL	AM	PM	AM	PM	AM	PM	AM	PM	AM	PM	AM	PM	Salida	DEPARTURE
TECHNICAL MEETING	64 indiv	32 indiv	16 indiv	8 Indiv	16 Doubles / SF Indiv	8 Doubles / F Indiv	SF Doubles	F Doubles	RR1 T	RR2 T	RR3 T	R 8 Teams	SF	F

Note – that the schedule may be revised as required by the Organizing Committee

8. TRAINING PROGRAM

The training shall be carried out at the venues designated by the Organizing Committee and the practice schedule for the same will be set up and handed out at the General Technical Meeting at the start of the Championships. The venues can only be used during the schedules assigned by the Tournament Director.

9. PROTOCOL, AWARDS AND MEDALS

9.1 CEREMONIES

For both the Opening and Closing Ceremonies, all delegations are required to attend the events, and be wearing the representative official uniforms of their country. All delegations are to bring the national anthem of their country (a short version) and the country's flag, to the Organizing Committee (they will be returned at the conclusion of the event).

The **Opening Ceremony** of the Squash Championships will be held on the first day of play.

The **Closing Ceremony** of Squash Championships will be held at the conclusion of the Team Championship, on the final day of play.

9.2. AWARDS.

The FPS establishes the following awards:

- 1st Place: Gold Medal
- 2nd Place: Silver Medal
- 3rd & 4th Places: Bronze Medal

The Protocol Award Ceremonies will take place after each event (or may be all held at the conclusion of the Championship). The athletes ranked in first, second and third places, shall be taken to the presentation area once the event is over. For the ceremony, they will have to wear the representative official uniforms of their country.

9.2. MEDALS

Competitions	Medals		
	GOLD	SILVER	BRONZE
INDIVIDUAL MEN	1 (1)*	1 (1)*	2 (2)*
INDIVIDUAL WOMEN	1 (1)*	1 (1)*	2 (2)*
TEAM MEN	1 (4)*	1 (4)*	2 (8)*
TEAMS WOMEN	1 (4)*	1 (4)*	2 (8)*
DOUBLES MEN	1 (2)*	1 (2)*	2 (4)*
DOUBLES WOMEN	1 (2)*	1 (2)*	2 (4)*
DOUBLES MIXED	1 (2)*	1 (2)*	2 (4)*
TOTAL	7 (16)*	7 (16)*	14 (32)*

* The number in parentheses corresponds to the medals per unit.

10. OFFICIATING

The Panamerican Squash Federation (FPS), shall appoint, through resolution, a Tournament Referee, and he, in turn, shall be responsible for the selection, appointment, and supervision of national and international referees according to the regulations set up for the Championship, and this will be in force before facing any disagreement in connection with the Championship Regulations.

To carry out the tournament, a minimum of eighteen (18) referees shall be required, who shall be distributed as follows: Fourteen (14) from the participating countries, and four (4) from the host country. When a participating country does not have a referee within its delegation, this vacancy shall be taken by a decision from the Tournament Referee. The Tournament Referee shall appoint volunteer referees.

10.1 TOURNAMENT REFEREE ROLE

The Tournament Referee is responsible for:

- Making sure the tournament is conducted according to the WSF Regulations for the Games in force. He is the final authority for the interpretation of the Regulations.
- Selecting the number of officials duly qualified for the event.
- Organizing as many sessions as necessary to ensure the officials are familiar with all the rules, interpretations in force and the code of behavior.
- Assuring a good supply of balls approved by the WSF as well as other appropriate elements: Draws, boards, pens, official clock, microphone, cleaning implements, first aid equipment.
- Coordinating identification, uniforms, lodging, meals, tickets, and access to social events for referees.
- Appointing an Assistant Tournament Referee, when there is more than one venue.
- Making up a general Tournament Report for the Organization of the Championships.

10.2. MEETINGS

The Officiating Meetings will be carried out every day at the venue of the competition in order to discuss matters relative to refereeing, to inform the referees and markers designation for the competitions of the day and any other activity.

10.3 OFFICIATING SYSTEM.

The Standard Referee/Marker System will be used.

11. UNIFORMS

During the tournament it is mandatory for the players, coaches, captains, and delegates to wear the official and representative uniform of each country. The Athletes can wear clothing with any kind of color or color combinations. Every country must have at least two uniforms of different colors so that the opponent teams can be easily identified. All uniforms must have the name of the country on the back. Note - During the Doubles Competition **Players from one country must use the same uniform and the color must be different from the other country.**

It is absolutely forbidden the use of clothing showing any advertisement. The Technical Committee, the Tournament Director, the Tournament Referee, or a Referee or an official have the authority to request a player, coach or delegate to change his clothing in case he is not complying with the set up on this Item.

12. TECHNICAL MEETINGS

12.1 THE GENERAL TECHNICAL MEETING will be held on the first day of the Championships where all information about the Squash Tournament will be handed out, and seeds, draws, etc., will be established. Only the delegates and coaches of the countries will be permitted to attend.

12.2. OTHER TECHNICAL MEETINGS. Other Technical Meetings will be held whenever necessary, especially prior to the starting of the doubles event and the teams event; so as to define seeds, rackets, and draw of spots corresponding to the panels. Only the delegates and coaches of the countries are permitted to attend.

13. MEDICAL CONTROL AND ANTI-DOPING

During the Squash Championships anti-doping tests will be done, under the technical specifications of the WADA-AMA.

The Anti-Doping control tests will be responsibility of the Olympic Committee of the host country. The regulations in force will be those from Medical Commissions of the International Olympic Committee, WADA-AMA (World Anti-doping Agency) and PASO.

The selection of the competitors for the samples taking shall be carried out by the Medical Commission in coordination with the delegate of the Panamerican Squash Federation and the Organizing Committee. The samples for the doping control shall be analyzed at the Laboratory of host country, duly approved by the International Olympic Committee.

Any athlete refusing to any medical control or examination or who is found guilty of doping shall have his/her accreditation withdrawn and shall be ejected from the current Championships and possibly from future international competitions according to the penalties established by the PASO and the WSF regulations.

14. HOTEL

The Organizing Committee will confirm a Tournament Hotel, where all delegations will be accommodated.

The organizers of the event will assume the hotel payment for up to eleven persons, as defined by the delegation (i.e. 8 players [4 men / 4 women], two coaches and one delegate), for eight (8) nights, in double and triple room accommodation. Delegations wishing to stay extra nights, or requiring more rooms; will be responsible for the additional expense.

The hotel and rates will be communicated by the Organizing Committee.

15. TRANSPORTATION

15.1 Between airport and hotel

The organizers will pick up the delegations from a named airport and transfer to the Official Hotel. Flight must be confirmed with the Organizers 10 days prior to arrivals.

15.2 Between the hotel and the venue.

There will be a shuttle service organized between the hotel and the venue, to be defined. There will be taxi service available.

16. SERVICES

The Organizers will define what additional services that they will offer the Championship participants.

16.1. RACKET STRINGING

There will be racket stringing service available. The delegations shall pay for this service when used (cost to be confirmed).

17. VENUES

The Organizers will confirm a squash facility to host the competition, which will have an appropriate number of courts and supporting structures; to include: change rooms, area for warm-up, offices for the Technical Director and Tournament Referee, and proximity to restaurants.

17.1 WSF – Complete Court Accreditation (CCA)

If newly built courts completed after 1st January 2013 are to be used then they must be listed in the WSF worldwide directory of Complete Court Accredited (CCA) courts if they are to be considered for hosting matches recognised by the Federation . (This specification is not applicable for courts in existence before 2013, where normal adherence to WSF specifications will apply)

18. CITY OVERVIEW

The Organizers will provide an overview of the host city for the Championship, to note climatological conditions including temperature and altitude.